VISUAL AND SOUND MEDIA MAJOR WITH A CONCENTRATION IN SOUND PRODUCTION AND ENGINEERING

Academic Advisers: Buehler; Kraszewski; Pace; Rondinella; Schecter

The Visual and Sound Media major teaches students about the complex relationship between media, society, and culture. Firmly rooted in the liberal arts, the major focuses on the history, theory, and aesthetics of film, television, sound, and digital media so that students can express themselves as critics, as artists, and as citizens in their communities.

For practical and philosophical reasons, the major requires all students to take courses in critical studies and media production. Students learn a diverse skill set that allows them to work in the media industry, write media criticism, or attend graduate school after graduation. Additionally, media studies and media production are not two separate aspects of the major with one emphasizing critical thinking and the other valuing creative output. Rather, they are interrelated ways to think critically about the world, to put theory into practice, and to communicate ideas to audiences. Our curriculum emphasizes that both media studies and media production rely on critical vision and creative insights. In support of the mission of Seton Hall University, the major emphasizes ethics and values. Our courses cultivate awareness and understanding by valuing compassion, social justice, human dignity, personal liberation, and activism. The major also places a high priority on diversity and global awareness. All of these issues come together to form one mission: to create inspired, ethically minded students who passionately engage our mediated world through critical and creative thinking. Facilities are dedicated for student use; the television studio and editing labs. The College also offers co-curricular experiences with student-oriented activities including WSOU. 89.5 FM radio and Pirate TV.

All students in the Visual and Sound Media program are required to complete **45 credits**, inclusive of one area of concentration in:

- Media Studies
- Television Production
- Film Production
- Sports Media
- Sound Production and Engineering

General Courses

Code	Title	Hours
COBF 1210	Introduction to Media Studies	3
COBF1212		3
COBF 1220	Introduction to Digital Media Production	3
COBF 2231	Introduction to Television and Radio History	3
COBF 2232	Evolution of the Film Art	3
COBF 2222	Television-Film Writing	3
or COBF 2401	Writing for Radio	
Total Hours		18

Area of Concentration

All Visual and Sound Media majors must pursue a concentration in media studies, television production, film production, sports media, or sound production and engineering.

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Sound Production and Engineering Concentration

Sound Fround	cion and Engineering concentration	
Code	Title	Hours
Sound Production	n Courses	
COBF 2475	Sound Production - Engineer I	3
COBF 3001	Sound, Technology and Culture	3
COBF 4001	Adv Sound Edit, Mix, Master	3
COBF 4100	Sound Production - Engineer II	3
Media Studies Co	ourses	
Select two of the	following:	6
COBF 2213	Documentary Film	
COBF 2234	Film Directors	
COBF 2252	Digital Media Studies	
COBF 2254	Reality Television	
COBF 2470	Music in Film	
COBF 2884	Sports, Media and Culture	
COBF 2885	ST - Sports as Film	
COBF 3212	Contemporary Cinema	
COBF 3214	Film Criticism	
COBF 3216	Film Genre	
COBF 3218	Television Genres	
COBF 3219	ST - Future of Sports Media	
COJR 2240	Media Criticism	
Production Electi	ves	
Select one of the	following options:	6
Option 1		
Select two pro	duction electives:	
ADIM 2112	Intro to Multimedia Comm	
ADIM 2312	Digital Art and Design I	
ADIM 2322	Intro to 3D Computer Graphics	
COBF 3033	ST - Radio Sportscasting	
COBF 3922	Advanced Screenwriting	
COBF 4777	ST - The Producer's Overview	
COBF 4997	ST - Directing for the Camera	
COTR 3623	Lighting for TV-Theatre-Film	
Option 2		
Select one pro	duction elective and one 3-credit internship	
Option 3		
Select two pro concentration(duction courses from the film or television 's)	
Senior Seminar		
COBF 5299	Senior Seminar	3
Total Hours		27